

**UNITED STATES PATENT & TRADEMARK OFFICE**  
Washington, D.C. 20231

**REQUEST FOR PATENT FEE REFUND**

|   |  |   |                  |
|---|--|---|------------------|
| 1 Date of Request:  |  | 2 Serial/Patent # 1D 522071                               |                  |
| 3 Please refund the following fee(s):                         |  | 4 PAPER NUMBER  | 5 DATE FILED     |
| Filing  |  |   | 20 JUN 85 \$ 660 |
| Amendment   |  |   | \$               |
| Extension of Time   |  |   | \$               |
| Notice of Appeal/Appeal                                       |  |   | \$               |
| Petition  |  |   | \$               |
| Issue   |  |   | \$               |
| Cert of Correction/Terminal Disc.                             |  |   | \$               |
| Maintenance   |  |   | \$               |
| Assignment  |  |   | \$               |
| Other   |  |   | \$               |
|   |  | 7 TOTAL AMOUNT OF REFUND                                  | \$               |
|   |  | 8 TO BE REFUNDED BY:                                      |                  |
| 10 REASON:  |  | Treasury Check  |                  |
| Overpayment   |  | <input checked="" type="checkbox"/> Credit Deposit A/C #: |                  |
| Duplicate Payment   |  | , 01 -- 1944  |                  |
| No Fee Due (Explanation):                                     |  |   |                  |
| Refunded 460 - fee code 1201,<br><i>[Signature]</i>           |  |   |                  |
| 11 REFUND REQUESTED BY:                                       |  |   |                  |
| TYPED/PRINTED NAME:   |  | TITLE:  |                  |
| SIGNATURE:  |  | PHONE:  |                  |
| OFFICE: ***** THIS SPACE RESERVED FOR FINANCE USE ONLY: ***** |  |   |                  |
| APPROVED:   |  | DATE:   |                  |

*Instructions for completion of this form appear on the back. After completion, attach white and yellow copies to the official file and mail or hand-carry to:*

Office of Finance  
Refund Branch  
Crystal Park One, Room 802B